



# LUMS RELIGIOUS *FESTIVAL*

## OFFICIAL STUDY GUIDE



## FEHM-E-ISLAM (QUIZ)

# SYLLABUS

- **Quran and Hadith**

- Compilation of the Quran and Hadith (Basics as covered in O'levels/Matric)
- Major events from the Quran e.g. creation of Adam.
- The context for the revelation of surahs in the 30th para.
- Restricted to Bukhari and Sahih Muslim (40 Ahadith of An-Nawawi). Only the gist is required to be remembered and understood, not the Arabic.
- Ijma & Qiyas (Basics as covered in O'levels/Matric)

- **Aqeedah/ Belief**

- Definition and importance of Aqeedah (Belief)
- The Five Pillars of Islam
- The six articles of faith (Iman)

- **Factual and Intellectual History**

- The life and times of Prophet Muhammad (PBUH)
- The rightly guided caliphs (Rashidun Caliphate)
- Major philosophers and theologians, e.g. Imam Ghazali, Abul Hasan Ashari, Ibn-e-Taimiyyah, Ibn-e-Arabi, Maulana Rumi.
- Origins and Development of Sufism
- Major Sufi figures, e.g. Ibn-e-Arabi, Rumi, Rabia Basri.
- Islamic Thought in SouthEast Asia after the 1600s.
- Works of Shah Waliullah, Syed Ahmed Shaheed, Syed Ahmed Khan, Ahmed Raza Khan Bareilvi, Allama Iqbal and the Deoband Movement.

- **Islamic Thought and Culture**

- Major contributions to inventions, science, medicine, mathematics, and philosophy.

# WELCOME TO LUMS RELIGIOUS FESTIVAL!

*This study guide has been prepared to help students and institutions understand what to expect in each competition category to ensure a smooth and overall amazing experience.*

## CIPHER CHALLENGE

This round will consist of a paper-based quiz with **3 sections**. All sections will have questions from the syllabus provided.

The first section will consist of **20 MCQ-based questions**. The second section will consist of **10 short questions**. The third section will consist of five questions where the answers will be given in **ciphers/puzzles** and the participants will have to decode them using the keys that will be given.

### STRUCTURE

- Team members must sit together, maintaining adequate space between them and other teams.
- They can collaborate within their team but must not communicate or collaborate with other teams.
- Each team will solve and submit only one paper, clearly labeled with the team name and the names of all team members.
- Participants must stop writing and put their pens down as soon as the time ends.
- **Top twelve teams will progress to the next round.**

### MARKING SCHEME

- MCQ options should be correct.
- Short answers should be exact or highly similar to answer key.
- Cipher answers will be judged based on completeness and accuracy.

# TAKE IT OR LEAVE IT

In this round, participants will face a dynamic and strategic challenge, requiring them to make key decisions and demonstrate their knowledge under pressure.

## STRUCTURE

- A screen will display numbers from 1 to 20 and participants will be required to select a number.
- Upon selecting a number, the question corresponding to that number will appear on the screen.
- Scoring:
  - Correct Answer: 5 marks added.
  - Incorrect Answer: 1 mark deducted.
- After answering each question correctly, participants will be given a choice:
  - **Deal to Stop:** They can choose to stop and keep the marks earned so far.
  - **Move Forward:** If they choose to continue, they will face another question.
- After 3 questions have been answered, teams will face a 2-mark deduction in case of a wrong answer.
- After 7 questions have been answered, teams will face a 3-mark deduction in case of a wrong answer.
- Maximum number of questions per team: 7
- **Top four teams will progress to the next round.**

# GRAND FINALE

This round consists of two subrounds designed to test the knowledge and strategic thinking of the final teams.

## STRUCTURE

### • **ROUND 1: Timer Challenge**

- Questions will be asked from each team independently and they will have 30 seconds to answer each question.
- Out of the four teams, there will be two matches, each between two teams, and the winning teams will proceed to the next round.
- Total number of questions: 6
- Scoring:
  - Correct Answer: 5 marks added.
  - Incorrect Answer: No penalty.

### • **ROUND 2: Buzzer Round**

- Questions will be asked from both teams and whoever hits their buzzer first gets to answer.
  - If the answer is correct, the round will progress to the next question,
  - If the answer is incorrect, the other team will get a chance to answer the question.
- Top two teams based on cumulative scores from previous rounds.
- Total number of questions: 24
- Scoring:
  - Correct Answer: 5 marks added.
  - Incorrect Answer: 2 marks deducted.

*Best of Luck!*